



NZC COACHING FRAMEWORK

COACHING FRAMEWORK

Below outlines the New Zealand Cricket Coach Development framework.

This is overall picture of the various courses and programmes NZC deliver formally to help coaches learn and develop their coaching craft.

COACHING COURSES							
COACH LEVEL/STAGE	SUPERSTAR CRICKET ACADEMY COURSE	FOUNDATION COURSE	ADVANCED FOUNDATION COURSE	DEVELOPMENT COURSE	ADVANCED DEVELOPMENT COURSE	PERFORMANCE COURSE	PERFORMANCE COACH PROGRAMME
PLAYER FORMAT/LEVEL	Superstar Cricket Academy Programme	Soffball/ Superstar Cricket Games/Matches in which a soft ball is used (ie. anything other than a traditional leather cricket ball)	Junior Hardball Cricket Age & Stage - Primary/ Intermediate Junior Secondary School Junior Club	Youth Hardball Age & Stage - District (Year 7 & 8) Secondary School & First XI Girls Youth Club	Major Association U14/U15/U17 District Association U15/U17/U19 Senior Club Senior secondary school Cricket (1st and 2nd XI)	Major Association U19 Major Association 'A' District Association Hawke Cup Major Association Senior Coaches	BLACKCAPS WHITE FERNS NZ U19/Emerging Players/As First Class
KEY INFORMATION	Approx 45min basic cricket online module 30min vulnerable persons online module 60-90min club based practical module	Approx 70min basic cricket online module 30min vulnerable persons online module 60-90min club based practical module	120min online module 30min vulnerable persons online module 180min club based practical module	180min online module 30min vulnerable persons online module 3 x 180min MA/DA based practical modules	180min online module 30min vulnerable persons online module 12 hours MA/DA based in person course	10 month programme including: 2-3 in person residentials Online learning modules In person 'community of learning' sessions 2 Coach observations	3 x 4 day residentials over 15 months By application
PRE-REQUISITE COACH LEVEL REQUIRED				Advanced Foundation Coach	Development Coach	Advanced Development Coach	Advanced/Master Performance

COACHING COURSES/ MODULES

SUPERSTAR CRICKET ACADEMY COURSE
FOUNDATION COURSE
ADVANCED FOUNDATION COURSE
DEVELOPMENT COURSE
ADVANCED DEVELOPMENT COURSE
PERFORMANCE COURSE
PERFORMANCE COACH PROGRAMME



Coaching Courses/Modules



SUPERSTAR CRICKET ACADEMY COURSE



PLAYER LEVEL	ONLINE COACHING MODULES	ONLINE VULNERABLE PERSONS	PRACTICAL
Participants in the Superstar Cricket Academy Programme	<ul style="list-style-type: none"> • Superstar Cricket Academy Coach • Basic Cricket Skills • Superstar Cricket Academy - Stage 1 • Superstar Cricket Academy - Stage 2 	Introduction Identifying Policy	<ul style="list-style-type: none"> • Run by Metropolitan Club or District Association • Basic Skills • Coaching Practice (in course)
	45-70 minutes duration	Approximately 30 minutes	60-90 minutes duration

[Coach Registration](#)



FOUNDATION COURSE



PLAYER LEVEL	ONLINE COACHING MODULES	ONLINE VULNERABLE PERSONS	PRACTICAL
<p>Any junior format in which a softball is used.</p> <p>Any form of Superstar Cricket.</p> <p>Matches/games in which a softball is used</p> <p>(Softball is any ball which has a soft core and does not have the properties of a traditional leather cricket ball)</p>	<ul style="list-style-type: none"> Coaching Children for Fun and Success Group Management, Communication and Feedback Fundamental Movement Basic Cricket Skills 	<p>Introduction Identifying Policy</p>	<ul style="list-style-type: none"> Run by Metropolitan Club or District Association Basic Skills Coaching Practice (in course)
	60-90 minutes duration	Approximately 30 minutes	60-90 minutes duration



ADVANCED FOUNDATION COURSE



PLAYER LEVEL	ONLINE COACHING MODULES	ONLINE VULNERABLE PERSONS	PRACTICAL
<p>Any junior format in which a hardball is used.</p> <p>Different Ages-Different Stages Primary and Intermediate Junior Formats.</p> <p>Junior club teams</p> <p>Junior Secondary School teams (Year 9 & 10)</p>	<ul style="list-style-type: none"> The Coach The Team The Coaching Plan The Practice The Match Umpires, laws and scoring Junior Formats: Primary* (Optional module - *) Junior Formats: Intermediate* (Optional module - *) 	<p>Introduction Identifying Policy</p>	<ul style="list-style-type: none"> Run by Metropolitan Club or District Association Skills and drills Coaching Practice (in course)
	90-120 minutes duration	Approximately 30 minutes	180 minutes duration



DEVELOPMENT COURSE

Replaced Level 1



PLAYER LEVEL	ONLINE COACHING MODULES	ONLINE VULNERABLE PERSONS	PRACTICAL
Major Association U15 teams District Association U15/ U17/U19 teams Senior club and youth hardball grades Secondary school and 1st XI girl's teams Different Ages-Different Stages District Association Year 7 & 8 teams	<ul style="list-style-type: none"> • Role of the Coach • Coach Philosophy and Planning • Skill Acquisition • Practice Sessions • Umpiring and scoring • Growth and Maturation (combined online/ practical) • Junior Formats: District* (Optional module - *) • Coach's Training Diary (Match, Practice, Log Book) • E-Coaching Manual (Interactive PDF) 	Introduction Identifying Policy	<ul style="list-style-type: none"> • Run by Major Associations and some District Associations • Skills, Drills – Batting, Pace Bowling, Spin Bowling, WK, Fielding • Growth and Maturation • Coaching Practice (in course) <p>Coaching Practice</p> <ul style="list-style-type: none"> • Coaching Session Observation (in field) • Planning one coaching session • 50 hours of coaching
	Approximately 180 minutes	Approximately 30 minutes	3 x 180 minute modules



ADVANCED DEVELOPMENT COURSE

Replaced Level 2



PLAYER LEVEL	ONLINE COACHING MODULES	ONLINE VULNERABLE PERSONS	PRACTICAL
Major Association U17 teams District Association U15/ U17/U19 teams Secondary school Cricket (1st and 2nd XI) Senior Club sides Premier/Reserve	<ul style="list-style-type: none"> • Planning • Mental Skills • Coaching Spin Bowling • Coaching Girls • Junior Formats: District* • (Optional module - *) • Coach's Training • Diary (Match, Practice, Log Book) • E-Coaching Manual • (Interactive PDF) 	Introduction Identifying Policy	<ul style="list-style-type: none"> • Run by Major Associations • Skills and Tactics- Batting, • Pace Bowling, Spin • Bowling, WK, Fielding <p>Coaching Practice (in course)</p> <ul style="list-style-type: none"> • Season or Tournament Plan. • Planning one coaching session. • 75 hours of coaching.
	Approximately 180 minutes	Approximately 30 minutes	4 modules = 12.5 hours total



PERFORMANCE COURSE

PLAYER LEVEL	ONLINE VULNERABLE PERSONS	PRACTICAL	EVALUATIONS
Major Association U19 Major Association 'A' District Association Hawke Cup Major Association Senior Squads	Introduction Identifying Policy	Key Concepts covered: <ul style="list-style-type: none"> Leadership of self Leadership of others Planning Coaching philosophy Coaching T20 Cricket Understanding learning Building effective relationships Mental skills 	The following evaluations are in place: <ul style="list-style-type: none"> Workbook Planning 4 x consecutive coaching sessions Coaching session observation (in field) Team tournament or season plan Demonstration of coaching ability (in course) 100 hours of coaching
	Approximately 30 minutes	10 month programme	



PERFORMANCE COACH PROGRAMME

PLAYER LEVEL

PROGRAMME THEMES AND CONTENT

BLACKCAPS

WHITE FERNS

NZ U19/ Emerging Players/
NZ'A' squads

MA Senior Squads
(Male and Female)

- Performance Coaching Philosophy and Culture
- Reflective Coaching Practice and Professional Development
- Leadership
- Governance
- Player Contracting
- The High-Performance Player Perspective
- Planning
- Communication, Presentation and Media Skills
- Effective Coaching and Maximising Learning
- Skill Acquisition
- Sports Science – Mental Skills, Strength and Conditioning, Nutrition, Medical, Biomechanics...
- Performance Analysis
- Health and Well Being of the Coach
- Cricket Specific Content
- Turf Culture Note – this is not an exhaustive list and content will also be shaped by the needs of the cohort and individuals

Note – this is not an exhaustive list and content will also be shaped by the needs of the cohort and individuals

3 x four-day residentials over 15 months



THANKS